

INVADER STANDARD

PROJECT
TYPE
NOTES
QUANTITY
DATE

| Sparkling Silver - 01 | Black Velvet - 02 | Crystal White - 03 | Creamy - 04 | Hampton Bay - 05 | Urban Forest - 07 |
|-----------------------|-------------------|------------------------|--------------------------|------------------|---------------------|
| In the Army - 08 | Rusty Angel - 09 | Fade to Gray - 12 | Mysterious Gray - 13 | Lost Dream - 15 | Purple Sky - 16 |
| Fresh Oh - 17 | Funky P 18 | Kissing Aphrodite - 19 | Poseidon's Paradise - 20 | Blue Sky - 21 | Spring Green - 22 |
| Mellow Yellow - 23 | Golden Heart - 24 | Gun Metal - 25 | Champagne Cream - 26 | Copper Mine - 27 | Ancient Bronze - 28 |
| Jazz Gold - 29 | Olive Breeze - 30 | Moonlight Silver - 31 | Rosewood Red - 32 | | |

Digital: Not all screens are calibrated the same, and therefore, colors will appear differently between screens. **Physical:** When texture is involved, there will be variations in color, character and tone within a product series and between product families.

Gun Metal: No Gun Metal finish is alike. It combines a mixture of transparent and black color particles which ensures a highly individual effect and no luminaire being identical. **Champagne Cream, Copper Mine, Ancient Bronze + Jazz Gold:** These finishes have slight fading from specific powder coating production. Each luminaire will slightly vary.

